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0 ( AFIELDS VESSEL
1 ( Sec Compiler: Constants
2 ( AFIELDS VESSEL
3 ( AFIELDS VESSEL
4 ( AFIELDS VESSEL
5 SPECIES: 1      PERSONALITY: SPEMIN
6 SPECIES: 2      PERSONALITY: SPEMIN
7 SPECIES: 3      PERSONALITY: SPEMIN
8 SPECIES: 4      PERSONALITY: MECHAN
9 SPECIES: 5      PERSONALITY: ELOWAN
10 SPECIES: 6     PERSONALITY: ELOWAN
11 SPECIES: 7     PERSONALITY: ELOWAN
12 SPECIES: 8     PERSONALITY: THRYNN
13 SPECIES: 9     PERSONALITY: THRYNN
14 SPECIES: 10    PERSONALITY: THRYNN
15 SPECIES: 11    PERSONALITY: VELOX
16 SPECIES: 12    PERSONALITY: VELOX
17 SPECIES: 13    PERSONALITY: VELOX
18 SPECIES: 14    PERSONALITY: GAZURTOID
19 SPECIES: 15    PERSONALITY: GAZURTOID
20 SPECIES: 16    PERSONALITY: UHLEK
21 SPECIES: 17    PERSONALITY: UHLEK
22 SPECIES: 18    PERSONALITY: VELOX-PROBE
23 SPECIES: 19    PERSONALITY: NOMAD
24 SPECIES: 20    PERSONALITY: MYSTERION
25 SPECIES: 21    PERSONALITY: ENTERPRISE
26 SPECIES: 22    PERSONALITY: MINSTREL
27 SPECIES: 23    PERSONALITY: DERELICT
28 SPECIES: 24    PERSONALITY: STARPORT
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0 ( AFIELDS VESSEL ) ( AFIELDS VESSEL )
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2 25 0 1 AFIELD VES-PERSONALITY 25 1 3 AFIELD VES-BLT : NEXT-NUMBER ( -- ) BL WORD NUMBER DROP ;
3 25 4 1 AFIELD VES-CLASS 25 5 1 AFIELD VES-POWER : NEXT-WORD ( -- ) [COMPILE] ' EXECUTE ;
4 25 6 1 AFIELD VES-ACCEL 25 7 2 AFIELD VES-MASS
5 25 9 2 AFIELD VES-MTEMP 25 11 1 AFIELD VES-FIRERT : PERSONALITY: NEXT-WORD VES-PERSONALITY C! ;
6 25 12 2 AFIELD VES-ARMORPTS 25 14 2 AFIELD VES-SHIELDPTS : BLT: ;
7 25 16 1 AFIELD VES-?MISSILEHITS 25 17 1 AFIELD VES-?LASERHITS : CLASS: NEXT-WORD VES-CLASS C! ;
8 25 18 1 AFIELD VES-LASER 25 19 1 AFIELD VES-MISSILE : POWER: NEXT-NUMBER VES-POWER C! ;
9 25 20 1 AFIELD VES-PLASMA 25 21 1 AFIELD VES-ELEMENT1 : ACCELERATION: NEXT-NUMBER VES-ACCEL C! ;
10 25 22 1 AFIELD VES-ELEMENT2 25 23 1 AFIELD VES-ELEMENT3 : MASS: NEXT-NUMBER VES-MASS ! ;
11 25 24 1 AFIELD VES-DEBRIS1 25 25 1 AFIELD VES-DEBRIS1 : MAX-TEMP: NEXT-NUMBER VES-MTEMP ! ;
12 25 26 1 AFIELD VES-DEBRIS2 25 27 1 AFIELD VES-DEBRIS3 : FIRING-RATE: NEXT-NUMBER VES-FIRERT C! ;
13 25 28 1 AFIELD VES-DIRECTIONAL 25 29 42 AFIELD VES-READINGS : ARMOR-POINTS: NEXT-NUMBER VES-ARMORPTS ! ;
14 : SHIELD-POINTS: NEXT-NUMBER VES-SHIELDPTS ! ;
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0 ( Sec Compiler: Constants ) ( AFIELDS VESSEL )
1 1 C= ELWAN 2 C= GAZURTOID : LASER-CLASS: NEXT-NUMBER VES-LASER C! ;
2 3 C= MECHAN 4 C= MYSTERION : MISSILE-CLASS: NEXT-NUMBER VES-MISSILE C! ;
3 5 C= NOMAD 6 C= SPENIN : PLASMA: NEXT-WORD VES-PLASMA C! ;
4 7 C= THRYNN 8 C= VELOX : ELEMENT1: NEXT-WORD VES-ELEMENT1 C! ;
5 9 C= UHLEK 10 C= VELOX-PROBE : ELEMENT2: NEXT-WORD VES-ELEMENT2 C! ;
6 11 C= MINSTREL 12 C= CAPTAIN : ELEMENT3: NEXT-WORD VES-ELEMENT3 C! ;
7 13 C= SCIENCE-OFFICER 14 C= NAVIGATOR : ENDURIUM: NEXT-NUMBER VES-DEBRIS ! ;
8 15 C= ENGINEER 16 C= COMMUNICATIONS-OFFICER : DEBRIS1: NEXT-NUMBER VES-DEBRIS1 C! ;
9 17 C= DOCTOR 18 C= ENTERPRISE : DEBRIS2: NEXT-NUMBER VES-DEBRIS2 C! ;
10 19 C= DERELICT 20 C= STARPORT : DEBRIS3: NEXT-NUMBER VES-DEBRIS3 C! ;
11 : DIRECTIONAL: NEXT-WORD VES-DIRECTIONAL C! ;
12 0 C= UNDEFINED 1 C= TRANSPORT 2 C= SCOUT 3 C= WARSHIP : READINGS: 42 0 DO NEXT-NUMBER VES-READINGS I + C! LOOP ;
13 0 C= FALSE 1 C= TRUE : SPECIES: NEXT-NUMBER RECORD# ! 25 FILE# ! ;
14 : 25 FILE# ! ;
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0 ( AFIELDS VESSEL ) SPECIES: 1 PERSONALITY: SPENIN
1 1 C= ALUMINUM 2 C= ANTIMONY 3 C= CHROMIUM CLASS: TRANSPORT ACCELERATION: 1 MASS: 800
2 4 C= COBALT 5 C= COPPER 6 C= ENDURIUM SHIELD-POINTS: 0 ARMOR-POINTS: 200 PLASMA: FALSE
3 7 C= GOLD 8 C= IRON 9 C= LEAD MISSILE-CLASS: 0 LASER-CLASS: 0 FIRING-RATE: 0
4 10 C= MAGNESIUM 11 C= MERCURY 12 C= MOLYBDENUM MAX-TEMP: 1500 ENDURIUM: 3
5 13 C= NICKEL 14 C= PLATINUM 15 C= PLUTONIUM ELEMENT1: lead ELEMENT2: iron ELEMENT3: cobalt
6 16 C= PROMETHIUM 17 C= RODNIUM 18 C= SILVER DEBRIS1: 11 DEBRIS2: 7 DEBRIS3: 2
7 19 C= TIN 20 C= TITANIUM 21 C= TUNGSTEN POWER: 0 BLT: ( n/a ) DIRECTIONAL: TRUE
8 22 C= ZINC
9 ( ?life ) ( ?circle ) ( x/ctr ) ( y/ctr ) ( x/r ) ( y )
10 READINGS: 1 1 11 13 2 0
11 1 1 36 11 2 0
12 1 1 4 35 2 0
13 0 1 30 28 4 0
14 -1 0 0 0 0 0
15 -1 0 0 0 0 0

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0 SPECIES: 2      PERSONALITY: SPEMIN
1 CLASS: SCOUT    ACCELERATION: 3  MASS: 400
2 SHIELD-POINTS: 0 ARMOR-POINTS: 500 PLASMA: FALSE
3 MISSILE-CLASS: 0 LASER-CLASS: 2  FIRING-RATE: 0
4 MAX-TEMP: 1500  ENDURIUM: 1
5 ELEMENT1: lead  ELEMENT2: iron   ELEMENT3: 0
6 DEBRIS1: 6      DEBRIS2: 4      DEBRIS3: 0
7 POWER: 5        BLT: ( n/a )    DIRECTIONAL: TRUE
8 ( ?life ) ( ?circle ) ( x/ctr ) ( v/ctr ) ( x/r ) ( y )
9 READINGS: 1      1      14      27      4      0
10      0      1      28      27      4      0
11      -1      0      0      0      0      0
12      -1      0      0      0      0      0
13      -1      0      0      0      0      0
14      -1      0      0      0      0      0
15      -1      0      0      0      0      0

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0 SPECIES: 3      PERSONALITY: SPEMIN
1 CLASS: WARSHIP  ACCELERATION: 5  MASS: 700
2 SHIELD-POINTS: 0 ARMOR-POINTS: 1000 PLASMA: FALSE
3 MISSILE-CLASS: 1 LASER-CLASS: 2  FIRING-RATE: 7
4 MAX-TEMP: 1500  ENDURIUM: 5
5 ELEMENT1: lead  ELEMENT2: iron   ELEMENT3: cobalt
6 DEBRIS1: 10     DEBRIS2: 7      DEBRIS3: 2
7 POWER: 10       BLT: ( n/a )    DIRECTIONAL: TRUE
8 ( ?life ) ( ?circle ) ( x/ctr ) ( v/ctr ) ( x/r ) ( y )
9 READINGS: 1      1      21      5      2      0
10      1      1      10      8      2      0
11      1      1      8       35      2      0
12      1      1      18      47      2      0
13      1      1      29      45      2      0
14      1      1      36      18      2      0
15      0      1      20      26      4      0

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0 SPECIES: 4      PERSONALITY: MECHAN
1 CLASS: SCOUT    ACCELERATION: 6  MASS: 200
2 SHIELD-POINTS: 400 ARMOR-POINTS: 100 PLASMA: FALSE
3 MISSILE-CLASS: 2 LASER-CLASS: 0  FIRING-RATE: 7
4 MAX-TEMP: 1750  ENDURIUM: 3
5 ELEMENT1: iron  ELEMENT2: magnesium ELEMENT3: 0
6 DEBRIS1: 10     DEBRIS2: 4      DEBRIS3: 0
7 POWER: 200      BLT: ( n/a )    DIRECTIONAL: TRUE
8 ( ?life ) ( ?circle ) ( x/ctr ) ( v/ctr ) ( x/r ) ( y )
9 READINGS: 0      1      33      26      3      0
10      0      0      23      40      33      40
11      0      0      23      14      33      14
12      -1      0      0      0      0      0
13      -1      0      0      0      0      0
14      -1      0      0      0      0      0
15      -1      0      0      0      0      0

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SPECIES: 5      PERSONALITY: ELOWAN
CLASS: TRANSPORT ACCELERATION: 9  MASS: 350
SHIELD-POINTS: 600 ARMOR-POINTS: 10 PLASMA: FALSE
MISSILE-CLASS: 0  LASER-CLASS: 0  FIRING-RATE: 0
MAX-TEMP: 2200   ENDURIUM: 3
ELEMENT1: nickel ELEMENT2: molybdenum ELEMENT3: plutonium
DEBRIS1: 5       DEBRIS2: 3      DEBRIS3: 2
POWER: 0         BLT: ( n/a )    DIRECTIONAL: TRUE
8 ( ?life ) ( ?circle ) ( x/ctr ) ( v/ctr ) ( x/r ) ( y )
READINGS: 1      0      14      20      17      19
10      1      0      10      27      17      26
11      1      0      5       34      17      33
12      0      0      23      11      35      10
13      0      0      16      44      28      43
14      -1      0      0      0      0      0
15      -1      0      0      0      0      0

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SPECIES: 6      PERSONALITY: ELOWAN
CLASS: SCOUT    ACCELERATION: 18  MASS: 50
SHIELD-POINTS: 800 ARMOR-POINTS: 10 PLASMA: FALSE
MISSILE-CLASS: 2  LASER-CLASS: 0  FIRING-RATE: 6
MAX-TEMP: 2200   ENDURIUM: 1
ELEMENT1: nickel ELEMENT2: molybdenum ELEMENT3: plutonium
DEBRIS1: 2       DEBRIS2: 1      DEBRIS3: 1
POWER: 5         BLT: ( n/a )    DIRECTIONAL: TRUE
8 ( ?life ) ( ?circle ) ( x/ctr ) ( v/ctr ) ( x/r ) ( y )
READINGS: 1      0      6       32      17      30
10      0      0      23      20      33      19
11      0      0      17      41      29      40
12      -1      0      0      0      0      0
13      -1      0      0      0      0      0
14      -1      0      0      0      0      0
15      -1      0      0      0      0      0

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SPECIES: 7      PERSONALITY: ELOWAN
CLASS: WARSHIP  ACCELERATION: 14  MASS: 150
SHIELD-POINTS: 1000 ARMOR-POINTS: 10 PLASMA: FALSE
MISSILE-CLASS: 3  LASER-CLASS: 0  FIRING-RATE: 5
MAX-TEMP: 2700   ENDURIUM: 6
ELEMENT1: nickel ELEMENT2: molybdenum ELEMENT3: plutonium
DEBRIS1: 4       DEBRIS2: 4      DEBRIS3: 2
POWER: 15        BLT: ( n/a )    DIRECTIONAL: TRUE
8 ( ?life ) ( ?circle ) ( x/ctr ) ( v/ctr ) ( x/r ) ( y )
READINGS: 1      0      13      18      23      17
10      1      0      4       33      17      31
11      0      0      22      9       34      8
12      0      0      15      42      27      41
13      -1      0      0      0      0      0
14      -1      0      0      0      0      0
15      -1      0      0      0      0      0

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0 SPECIES: 8 PERSONALITY: THRYNN
 1 CLASS: TRANSPORT ACCELERATION: 3 MASS: 600
 2 SHIELD-POINTS: 200 ARMOR-POINTS: 300 PLASMA: FALSE
 3 MISSILE-CLASS: 0 LASER-CLASS: 2 FIRING-RATE: 0
 4 MAX-TEMP: 1750 ENDURIUM: 4
 5 ELEMENT1: copper ELEMENT2: zinc ELEMENT3: magnesium
 6 DEBRIS1: 8 DEBRIS2: 4 DEBRIS3: 2
 7 POWER: 8 BLT: (n/a) DIRECTIONAL: TRUE
 8 (?life) (?circle) (x/ctr) (y/ctr) (x/r) (y)
 9 READINGS: 1 0 8 36 9 22
 10 0 0 22 16 36 15
 11 0 0 22 33 36 32
 12 -1 0 0 0 0 0
 13 -1 0 0 0 0 0
 14 -1 0 0 0 0 0
 15 -1 0 0 0 0 0

13

0 SPECIES: 9 PERSONALITY: THRYNN
 1 CLASS: SCOUT ACCELERATION: 6 MASS: 200
 2 SHIELD-POINTS: 400 ARMOR-POINTS: 400 PLASMA: FALSE
 3 MISSILE-CLASS: 0 LASER-CLASS: 5 FIRING-RATE: 0
 4 MAX-TEMP: 1750 ENDURIUM: 2
 5 ELEMENT1: copper ELEMENT2: zinc ELEMENT3: magnesium
 6 DEBRIS1: 4 DEBRIS2: 2 DEBRIS3: 1
 7 POWER: 15 BLT: (n/a) DIRECTIONAL: TRUE
 8 (?life) (?circle) (x/ctr) (y/ctr) (x/r) (y)
 9 READINGS: 1 1 12 27 4 0
 10 0 0 16 10 31 9
 11 0 0 16 35 31 34
 12 -1 0 0 0 0 0
 13 -1 0 0 0 0 0
 14 -1 0 0 0 0 0
 15 -1 0 0 0 0 0

14

0 SPECIES: 10 PERSONALITY: THRYNN
 1 CLASS: WARSHIP ACCELERATION: 6 MASS: 400
 2 SHIELD-POINTS: 600 ARMOR-POINTS: 500 PLASMA: FALSE
 3 MISSILE-CLASS: 3 LASER-CLASS: 5 FIRING-RATE: 6
 4 MAX-TEMP: 2200 ENDURIUM: 7
 5 ELEMENT1: copper ELEMENT2: zinc ELEMENT3: magnesium
 6 DEBRIS1: 6 DEBRIS2: 3 DEBRIS3: 2
 7 POWER: 22 BLT: (n/a) DIRECTIONAL: TRUE
 8 (?life) (?circle) (x/ctr) (y/ctr) (x/r) (y)
 9 READINGS: 1 1 14 27 6 0
 10 0 0 18 4 33 3
 11 0 0 13 10 28 9
 12 0 0 13 46 28 45
 13 0 0 18 52 33 51
 14 -1 0 0 0 0 0
 15 -1 0 0 0 0 0

15

SPECIES: 11 PERSONALITY: VELOX
 CLASS: TRANSPORT ACCELERATION: 7 MASS: 700
 SHIELD-POINTS: 400 ARMOR-POINTS: 200 PLASMA: FALSE
 MISSILE-CLASS: 0 LASER-CLASS: 1 FIRING-RATE: 0
 MAX-TEMP: 1750 ENDURIUM: 4
 ELEMENT1: cobalt ELEMENT2: molybdenum ELEMENT3: 0
 DEBRIS1: 12 DEBRIS2: 4 DEBRIS3: 0
 POWER: 10 BLT: (n/a) DIRECTIONAL: TRUE
 8 (?life) (?circle) (x/ctr) (y/ctr) (x/r) (y)
 READINGS: 1 1 2 27 2 0
 1 1 15 27 3 0
 0 0 31 5 39 2
 0 0 31 52 39 49
 -1 0 0 0 0 0
 -1 0 0 0 0 0
 -1 0 0 0 0 0

16

SPECIES: 12 PERSONALITY: VELOX
 CLASS: SCOUT ACCELERATION: 13 MASS: 300
 SHIELD-POINTS: 600 ARMOR-POINTS: 100 PLASMA: FALSE
 MISSILE-CLASS: 2 LASER-CLASS: 0 FIRING-RATE: 5
 MAX-TEMP: 2200 ENDURIUM: 3
 ELEMENT1: cobalt ELEMENT2: molybdenum ELEMENT3: 0
 DEBRIS1: 7 DEBRIS2: 2 DEBRIS3: 0
 POWER: 20 BLT: (n/a) DIRECTIONAL: TRUE
 8 (?life) (?circle) (x/ctr) (y/ctr) (x/r) (y)
 READINGS: 1 1 6 26 2 0
 1 1 19 26 2 0
 0 0 25 13 33 10
 0 0 25 42 33 39
 -1 0 0 0 0 0
 -1 0 0 0 0 0
 -1 0 0 0 0 0

17

SPECIES: 13 PERSONALITY: VELOX
 CLASS: WARSHIP ACCELERATION: 11 MASS: 500
 SHIELD-POINTS: 800 ARMOR-POINTS: 500 PLASMA: FALSE
 MISSILE-CLASS: 4 LASER-CLASS: 3 FIRING-RATE: 5
 MAX-TEMP: 2200 ENDURIUM: 8
 ELEMENT1: cobalt ELEMENT2: molybdenum ELEMENT3: 0
 DEBRIS1: 10 DEBRIS2: 2 DEBRIS3: 0
 POWER: 25 BLT: (n/a) DIRECTIONAL: TRUE
 8 (?life) (?circle) (x/ctr) (y/ctr) (x/r) (y)
 READINGS: 1 1 2 27 2 0
 1 1 19 27 3 0
 0 0 19 13 28 11
 0 0 31 6 39 3
 0 0 19 43 28 41
 0 0 31 51 39 48
 -1 0 0 0 0 0

18

0 SPECIES: 14 PERSONALITY: GAZURTOID
 1 CLASS: SCOUT ACCELERATION: 8 MASS: 30000
 2 SHIELD-POINTS: 200 ARMOR-POINTS: 500 PLASMA: FALSE
 3 MISSILE-CLASS: 0 LASER-CLASS: 4 FIRING-RATE: 0
 4 MAX-TEMP: 2700 ENDURIUM: 10
 5 ELEMENT1: molybdenum ELEMENT2: tin ELEMENT3: magnesium
 6 DEBRIS1: 12 DEBRIS2: 5 DEBRIS3: 2
 7 POWER: 80 BLT: (n/a) DIRECTIONAL: TRUE
 8 (?life) (?circle) (x/ctr) (y/ctr) (x/r) (y)
 9 READINGS: 1 1 21 16 2 0
 10 1 1 13 26 3 0
 11 1 0 16 35 17 34
 12 1 1 21 39 3 0
 13 1 0 26 29 27 28
 14 1 0 24 21 25 19
 15 0 1 21 27 4 0

19

0 SPECIES: 15 PERSONALITY: GAZURTOID
 1 CLASS: WARSHIP ACCELERATION: 6 MASS: 45000
 2 SHIELD-POINTS: 200 ARMOR-POINTS: 800 PLASMA: FALSE
 3 MISSILE-CLASS: 0 LASER-CLASS: 5 FIRING-RATE: 0
 4 MAX-TEMP: 3200 ENDURIUM: 15
 5 ELEMENT1: molybdenum ELEMENT2: tin ELEMENT3: magnesium
 6 DEBRIS1: 13 DEBRIS2: 7 DEBRIS3: 4
 7 POWER: 120 BLT: (n/a) DIRECTIONAL: TRUE
 8 (?life) (?circle) (x/ctr) (y/ctr) (x/r) (y)
 9 READINGS: 1 0 15 22 16 20
 10 1 1 13 31 3 0
 11 1 1 18 41 3 0
 12 1 1 29 34 3 0
 13 1 1 29 17 2 0
 14 1 1 23 14 3 0
 15 0 1 22 27 5 0

20

0 SPECIES: 16 PERSONALITY: UHLEK
 1 CLASS: SCOUT ACCELERATION: 20 MASS: 1000
 2 SHIELD-POINTS: 1000 ARMOR-POINTS: 1000 PLASMA: FALSE
 3 MISSILE-CLASS: 5 LASER-CLASS: 0 FIRING-RATE: 4
 4 MAX-TEMP: 3200 ENDURIUM: 20
 5 ELEMENT1: aluminum ELEMENT2: titanium ELEMENT3: 0
 6 DEBRIS1: 14 DEBRIS2: 11 DEBRIS3: 0
 7 POWER: 256 BLT: (n/a) DIRECTIONAL: TRUE
 8 (?life) (?circle) (x/ctr) (y/ctr) (x/r) (y)
 9 READINGS: 1 1 18 23 4 0
 10 1 1 18 31 4 0
 11 0 1 28 27 4 0
 12 -1 0 0 0 0 0
 13 -1 0 0 0 0 0
 14 -1 0 0 0 0 0
 15 -1 0 0 0 0 0

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SPECIES: 17 PERSONALITY: UHLEK
 CLASS: WARSHIP ACCELERATION: 12 MASS: 5000
 SHIELD-POINTS: 1400 ARMOR-POINTS: 1000 PLASMA: TRUE
 MISSILE-CLASS: 5 LASER-CLASS: 0 FIRING-RATE: 3
 MAX-TEMP: 3200 ENDURIUM: 30
 ELEMENT1: aluminum ELEMENT2: titanium ELEMENT3: 0
 DEBRIS1: 19 DEBRIS2: 14 DEBRIS3: 0
 POWER: 256 BLT: (n/a) DIRECTIONAL: TRUE
 8 (?life) (?circle) (x/ctr) (y/ctr) (x/r) (y)
 9 READINGS: 1 1 28 16 4 0
 10 1 1 26 27 4 0
 11 1 1 28 38 4 0
 12 0 1 35 27 4 0
 13 -1 0 0 0 0 0
 14 -1 0 0 0 0 0
 15 -1 0 0 0 0 0

22

SPECIES: 18 PERSONALITY: VELOX-PROBE
 CLASS: UNDEFINED ACCELERATION: 15 MASS: 100
 SHIELD-POINTS: 1000 ARMOR-POINTS: 1000 PLASMA: FALSE
 MISSILE-CLASS: 3 LASER-CLASS: 3 FIRING-RATE: 3
 MAX-TEMP: 3200 ENDURIUM: 10
 ELEMENT1: cobalt ELEMENT2: molybdenum ELEMENT3: 0
 DEBRIS1: 3 DEBRIS2: 1 DEBRIS3: 0
 POWER: 256 BLT: (n/a) DIRECTIONAL: TRUE
 8 (?life) (?circle) (x/ctr) (y/ctr) (x/r) (y)
 9 READINGS: 0 1 17 26 3 0
 10 0 1 23 26 3 0
 11 -1 0 0 0 0 0
 12 -1 0 0 0 0 0
 13 -1 0 0 0 0 0
 14 -1 0 0 0 0 0
 15 -1 0 0 0 0 0

23

SPECIES: 19 PERSONALITY: NOMAD
 CLASS: UNDEFINED ACCELERATION: 2 MASS: 20
 SHIELD-POINTS: 0 ARMOR-POINTS: 5 PLASMA: FALSE
 MISSILE-CLASS: 0 LASER-CLASS: 0 FIRING-RATE: 0
 MAX-TEMP: 1500 ENDURIUM: 1
 ELEMENT1: iron ELEMENT2: magnesium ELEMENT3: 0
 DEBRIS1: 1 DEBRIS2: 1 DEBRIS3: 0
 POWER: 256 BLT: (n/a) DIRECTIONAL: TRUE
 8 (?life) (?circle) (x/ctr) (y/ctr) (x/r) (y)
 9 READINGS: 0 1 15 30 4 0
 10 0 0 36 34 37 26
 11 -1 0 0 0 0 0
 12 -1 0 0 0 0 0
 13 -1 0 0 0 0 0
 14 -1 0 0 0 0 0
 15 -1 0 0 0 0 0

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0 SPECIES: 20      PERSONALITY: MYSTERION
1 CLASS: UNDEFINED ACCELERATION: 25  MASS: 62000
2 SHIELD-POINTS: 30000 ARMOR-POINTS: 1000  PLASMA: FALSE
3 MISSILE-CLASS: 0  LASER-CLASS: 0      FIRING-RATE: 0
4 MAX-TEMP: 60000   ENDURIUM: 0
5 ELEMENT1: rodnium ELEMENT2: 0        ELEMENT3: 0
6 DEBRIS1: 10       DEBRIS2: 0        DEBRIS3: 0
7 POWER: 0          BLT: ( n/a )      DIRECTIONAL: FALSE
8 ( ?life ) ( ?circle ) ( x/ctr ) ( v/ctr ) ( x/r ) ( y )
9 READINGS: 1      1      20      27      9      0
10      0      1      20      27      9      0
11      -1      0      0      0      0      0
12      -1      0      0      0      0      0
13      -1      0      0      0      0      0
14      -1      0      0      0      0      0
15      -1      0      0      0      0      0

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0 SPECIES: 21      PERSONALITY: ENTERPRISE
1 CLASS: UNDEFINED ACCELERATION: 17  MASS: 19000
2 SHIELD-POINTS: 1000 ARMOR-POINTS: 1000  PLASMA: FALSE
3 MISSILE-CLASS: 5   LASER-CLASS: 5      FIRING-RATE: 3
4 MAX-TEMP: 3200     ENDURIUM: 0
5 ELEMENT1: promethium ELEMENT2: tungsten ELEMENT3: titanium
6 DEBRIS1: 4         DEBRIS2: 4        DEBRIS3: 3
7 POWER: 256         BLT: ( n/a )      DIRECTIONAL: TRUE
8 ( ?life ) ( ?circle ) ( x/ctr ) ( v/ctr ) ( x/r ) ( y )
9 READINGS: 1      1      9      29      6      0
10      1      0      20      31      29      27
11      0      0      24      18      38      16
12      0      0      24      42      38      40
13      -1      0      0      0      0      0
14      -1      0      0      0      0      0
15      -1      0      0      0      0      0

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0 SPECIES: 22      PERSONALITY: MINSTREL
1 CLASS: UNDEFINED ACCELERATION: 1    MASS: 2
2 SHIELD-POINTS: 0  ARMOR-POINTS: 5    PLASMA: FALSE
3 MISSILE-CLASS: 0  LASER-CLASS: 0      FIRING-RATE: 0
4 MAX-TEMP: 3200    ENDURIUM: 0
5 ELEMENT1: 0       ELEMENT2: 0      ELEMENT3: 0
6 DEBRIS1: 0       DEBRIS2: 0      DEBRIS3: 0
7 POWER: 0         BLT: ( n/a )      DIRECTIONAL: FALSE TRUE
8 ( ?life ) ( ?circle ) ( x/ctr ) ( v/ctr ) ( x/r ) ( y )
9 READINGS: 1      1      20      29      5      0
10      -1      0      0      0      0      0
11      -1      0      0      0      0      0
12      -1      0      0      0      0      0
13      -1      0      0      0      0      0
14      -1      0      0      0      0      0
15      -1      0      0      0      0      0

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SPECIES: 23      PERSONALITY: DERELICT
CLASS: TRANSPORT ACCELERATION: 0     MASS: 2000
SHIELD-POINTS: 0  ARMOR-POINTS: 100   PLASMA: FALSE
MISSILE-CLASS: 0  LASER-CLASS: 0      FIRING-RATE: 0
MAX-TEMP: 3200    ENDURIUM: 0
ELEMENT1: iron     ELEMENT2: magnesium ELEMENT3: 0
DEBRIS1: 5         DEBRIS2: 2        DEBRIS3: 0
POWER: 0          BLT: ( n/a )      DIRECTIONAL: TRUE
8 ( ?life ) ( ?circle ) ( x/ctr ) ( v/ctr ) ( x/r ) ( y )
9 READINGS: -1      0      0      0      0      0
10      -1      0      0      0      0      0
11      -1      0      0      0      0      0
12      -1      0      0      0      0      0
13      -1      0      0      0      0      0
14      -1      0      0      0      0      0
15      -1      0      0      0      0      0

```

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```

SPECIES: 24      PERSONALITY: STARPORT
CLASS: UNDEFINED ACCELERATION: 0     MASS: 40000
SHIELD-POINTS: 1000 ARMOR-POINTS: 1000  PLASMA: FALSE
MISSILE-CLASS: 5   LASER-CLASS: 0      FIRING-RATE: 0
MAX-TEMP: 3200     ENDURIUM: 250
ELEMENT1: promethium ELEMENT2: titanium ELEMENT3: aluminum
DEBRIS1: 50        DEBRIS2: 46       DEBRIS3: 44
POWER: 256         BLT: ( n/a )      DIRECTIONAL: FALSE
8 ( ?life ) ( ?circle ) ( x/ctr ) ( v/ctr ) ( x/r ) ( y )
9 READINGS: 1      31      38      2      0      0
10      1      31      26      2      0      0
11      1      10      28      2      0      0
12      1      10      26      2      0      0
13      1      20      6      2      0      0
14      1      20      48      2      0      0
15      -1      0      0      0      0      0

```

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FORGET VES-PERSONALITY