

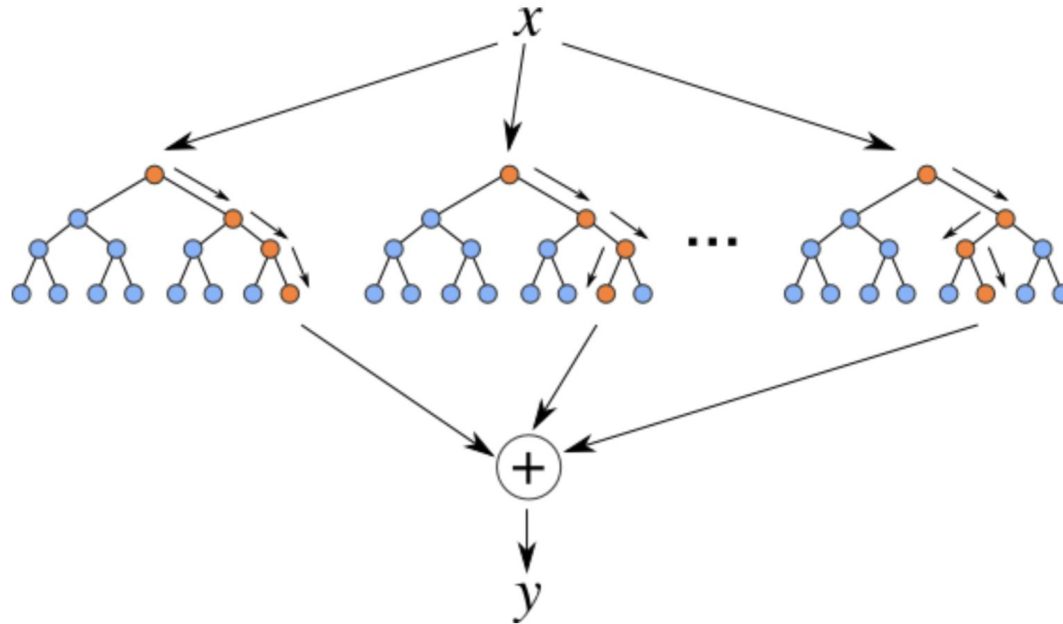
Lecture 7: Gradient boosting

Radoslav Neychev

1. Boosting intuitions
2. Gradient boosting
3. Blending
4. Stacking

Random Forest

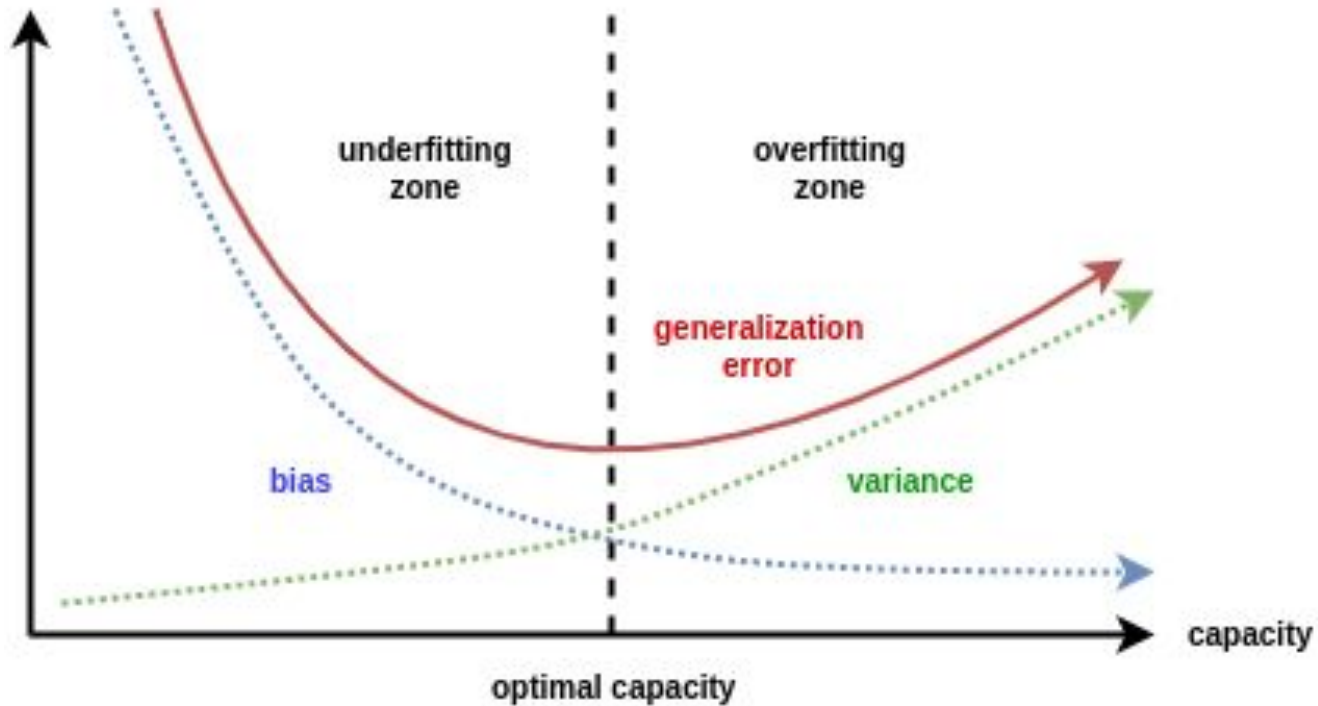
Bagging + RSM = Random Forest



- One of the greatest “universal” models.
- There are some modifications: Extremely Randomized Trees, Isolation Forest, etc.
- Allows to use train data for validation: OOB

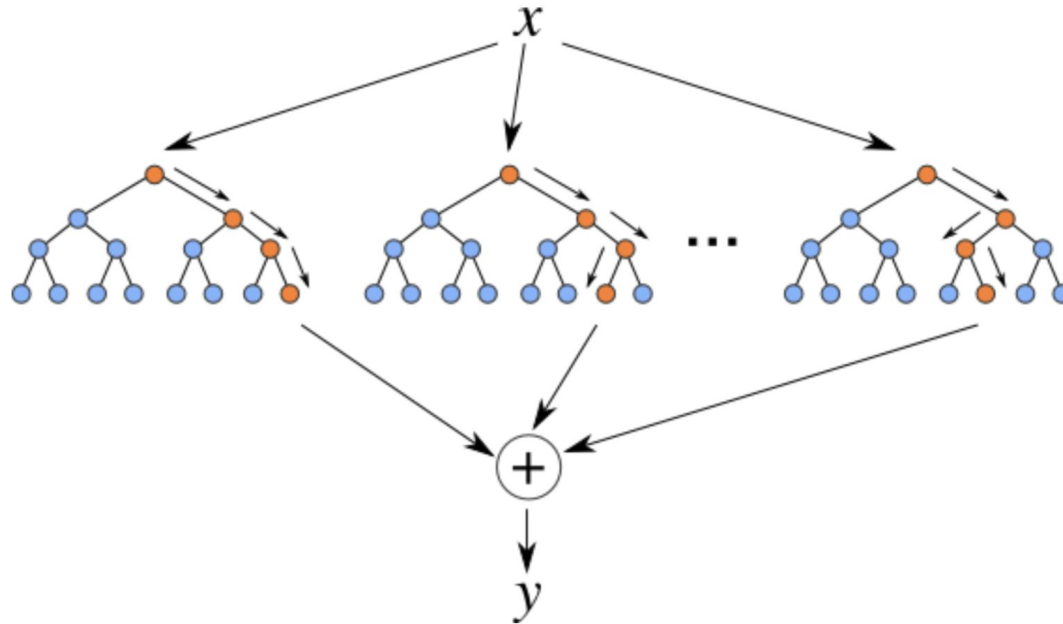
$$\text{OOB} = \sum_{i=1}^{\ell} L \left(y_i, \frac{1}{\sum_{n=1}^N [x_i \notin X_n]} \sum_{n=1}^N [x_i \notin X_n] b_n(x_i) \right)$$

Bias-variance tradeoff



Random Forest

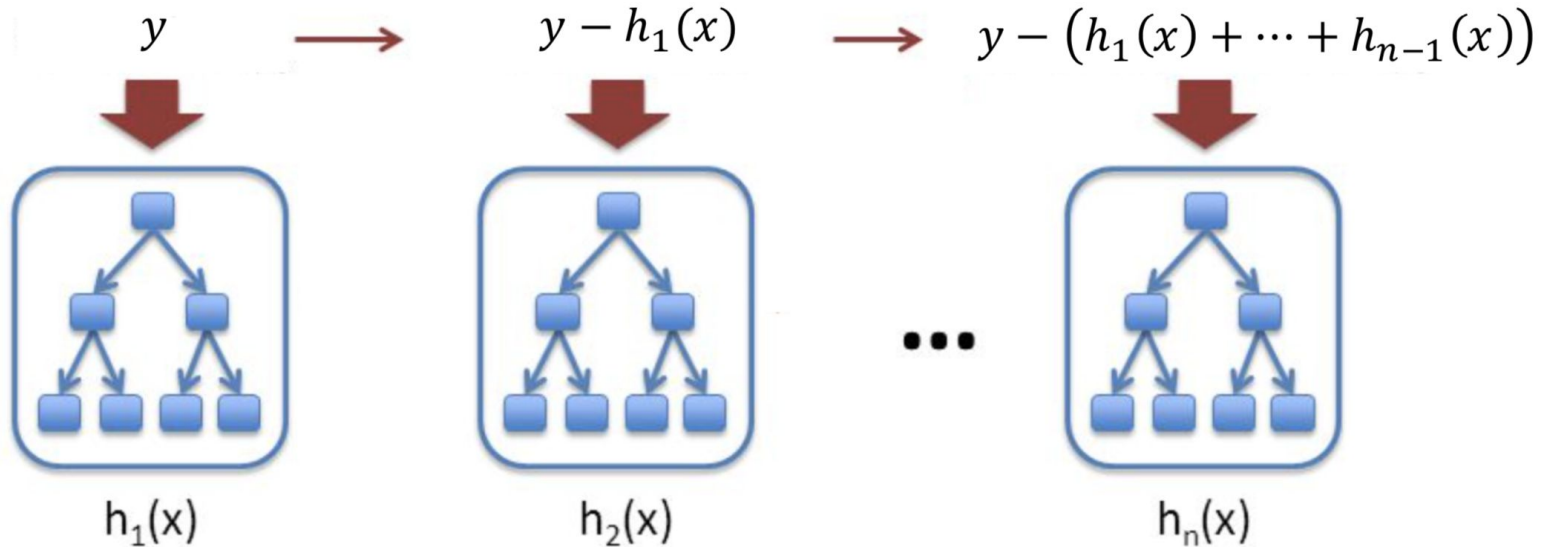
Is Random Forest decreasing bias or variance by building the trees ensemble?



Boosting

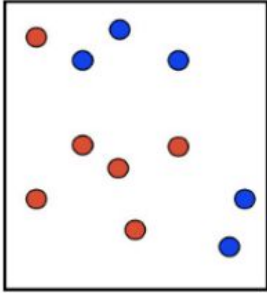
Boosting

$$a_n(x) = h_1(x) + \cdots + h_n(x)$$



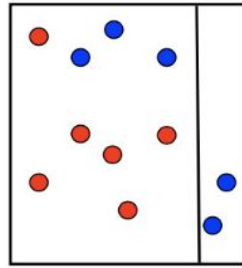
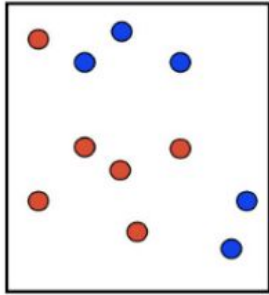
Boosting: intuition

Binary classification
Use decision stumps.

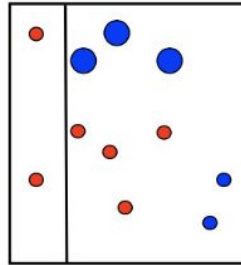
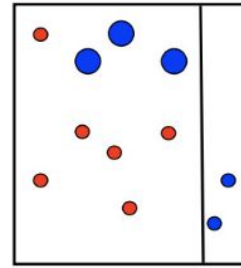


Boosting: intuition

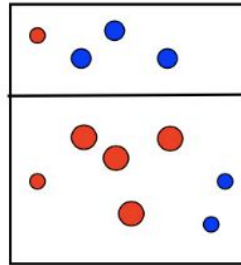
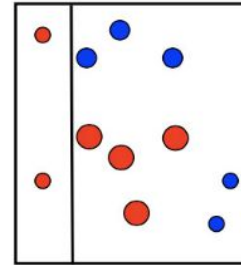
Binary classification
Use decision stumps.



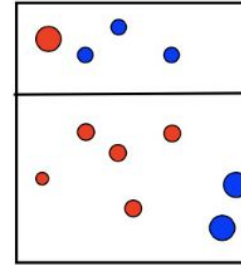
$t = 1$



$t = 2$

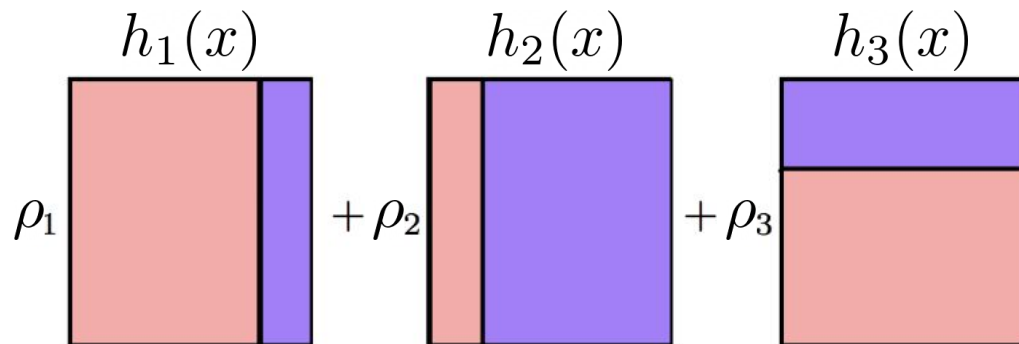
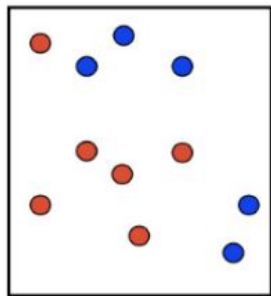


$t = 3$

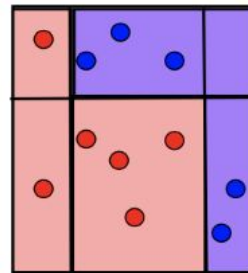


Boosting: intuition

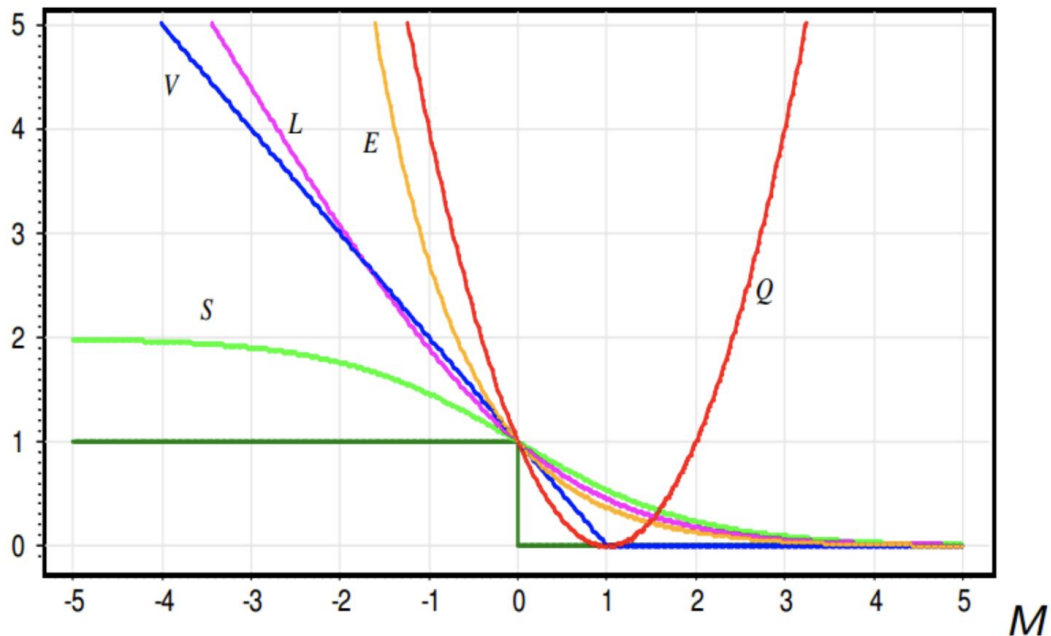
Binary classification
Use decision stumps.



$$\hat{f}_T(x) = \sum_{t=1}^T \rho_t h_t(x) =$$

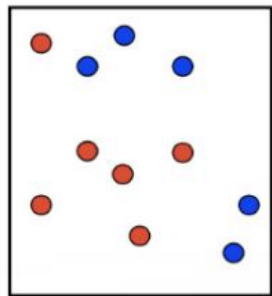


Recap: loss functions for classification



$$\begin{aligned} Q(M) &= (1 - M)^2 \\ V(M) &= (1 - M)_+ \\ S(M) &= 2(1 + e^M)^{-1} \\ L(M) &= \log_2(1 + e^{-M}) \\ E(M) &= e^{-M} \end{aligned}$$

Boosting: AdaBoost



$$\hat{f}_T(x) = \sum_{t=1}^T \rho_t h_t(x)$$

$$L(y_i, \hat{f}_T(x_i)) = \exp(-y_i \hat{f}_T(x_i)) = \exp(-y_i \sum_{t=1}^T \rho_t h_t(x_i))$$

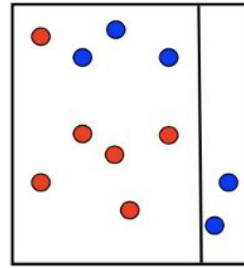
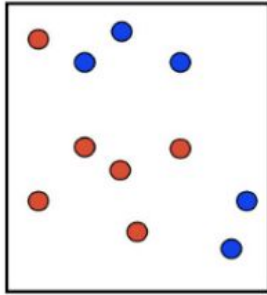
$$= \exp\left(-y_i \sum_{t=1}^{T-1} \rho_t h_t(x_i)\right) \cdot \exp(-y_i \rho_T h_T(x_i))$$

const on step T

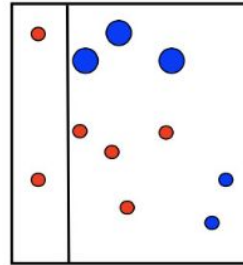
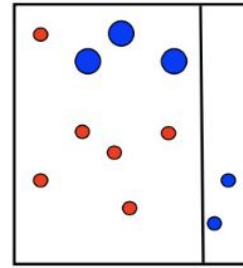
$$= w_i \cdot \exp(-y_i \rho_T h_T(x_i))$$

Boosting: intuition

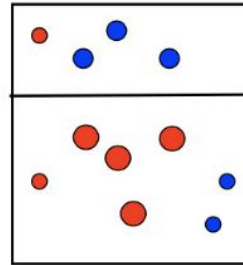
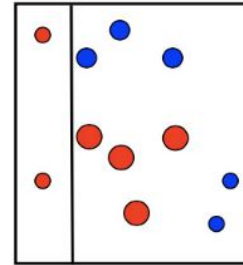
Binary classification
Use decision stumps.



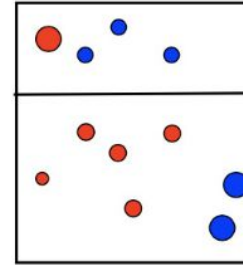
$t = 1$



$t = 2$



$t = 3$



Gradient boosting

Gradient boosting: theory

Denote dataset $\{(x_i, y_i)\}_{i=1, \dots, n}$, loss function $L(y, f)$.

Optimal model:

$$\hat{f}(x) = \arg \min_{f(x)} L(y, f(x)) = \arg \min_{f(x)} \mathbb{E}_{x,y}[L(y, f(x))]$$

Let it be from parametric family:

$$\begin{aligned}\hat{f}(x) &= f(x, \hat{\theta}), \\ \hat{\theta} &= \arg \min_{\theta} \mathbb{E}_{x,y}[L(y, f(x, \theta))]\end{aligned}$$

Gradient boosting: theory

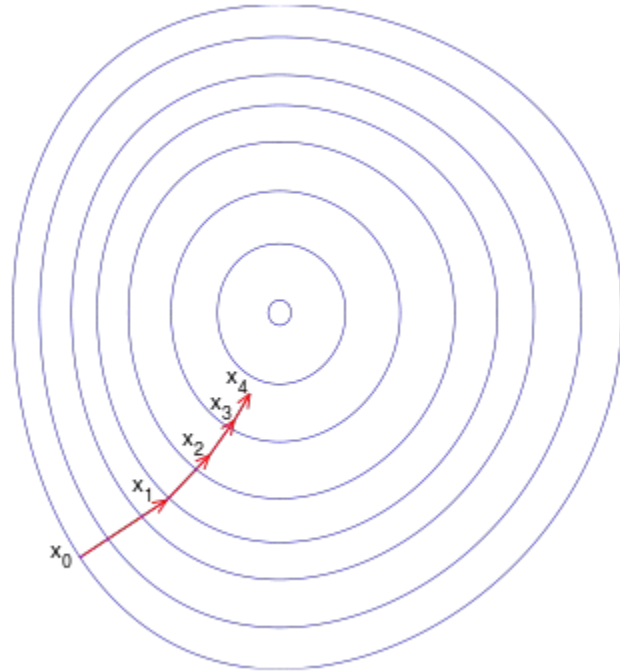
$$\hat{f}(x) = \sum_{i=0}^{t-1} \hat{f}_i(x),$$

$$(\rho_t, \theta_t) = \arg \min_{\rho, \theta} \mathbb{E}_{x,y} [L(y, \hat{f}(x) + \rho \cdot h(x, \theta))],$$

$$\hat{f}_t(x) = \rho_t \cdot h(x, \theta_t)$$

What if we could use gradient descent in *space of our models*?

Gradient boosting: theory



What if we could use gradient descent in *space of our models*?

Gradient boosting: theory

$$\hat{f}(x) = \sum_{i=0}^{t-1} \hat{f}_i(x),$$

$$r_{it} = - \left[\frac{\partial L(y_i, f(x_i))}{\partial f(x_i)} \right]_{f(x)=\hat{f}(x)}, \quad \text{for } i = 1, \dots, n,$$

$$\theta_t = \arg \min_{\theta} \sum_{i=1}^n (r_{it} - h(x_i, \theta))^2,$$

$$\rho_t = \arg \min_{\rho} \sum_{i=1}^n L(y_i, \hat{f}(x_i) + \rho \cdot h(x_i, \theta_t))$$

Gradient boosting: theory

In linear regression case with MSE loss:

$$r_{it} = - \left[\frac{\partial L(y_i, f(x_i))}{\partial f(x_i)} \right]_{f(x)=\hat{f}(x)} = -2(\hat{y}_i - y_i) \propto \hat{y}_i - y_i$$

Gradient boosting: beautiful demo

Great demo:

http://arogozhnikov.github.io/2016/06/24/gradient_boosting_explained.html

What we need:

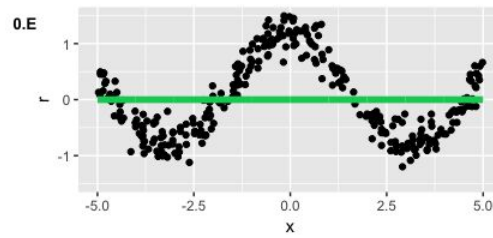
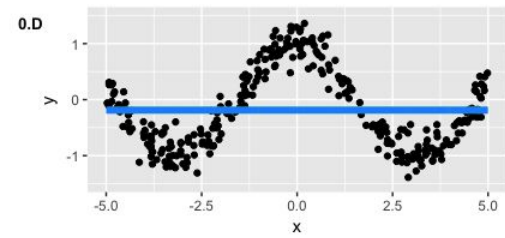
- Data.
- Loss function and its gradient.
- Family of algorithms (with constraints if necessary).
- Number of iterations M .
- Initial value (GBM by Friedman): constant.

Gradient boosting: example

What we need:

- Data: toy dataset $y = \cos(x) + \epsilon, \epsilon \sim \mathcal{N}(0, \frac{1}{5}), x \in [-5, 5]$
- Loss function: MSE
- Family of algorithms: decision trees with depth 2
- Number of iterations $M = 3$
- Initial value: just mean value

Gradient boosting: example



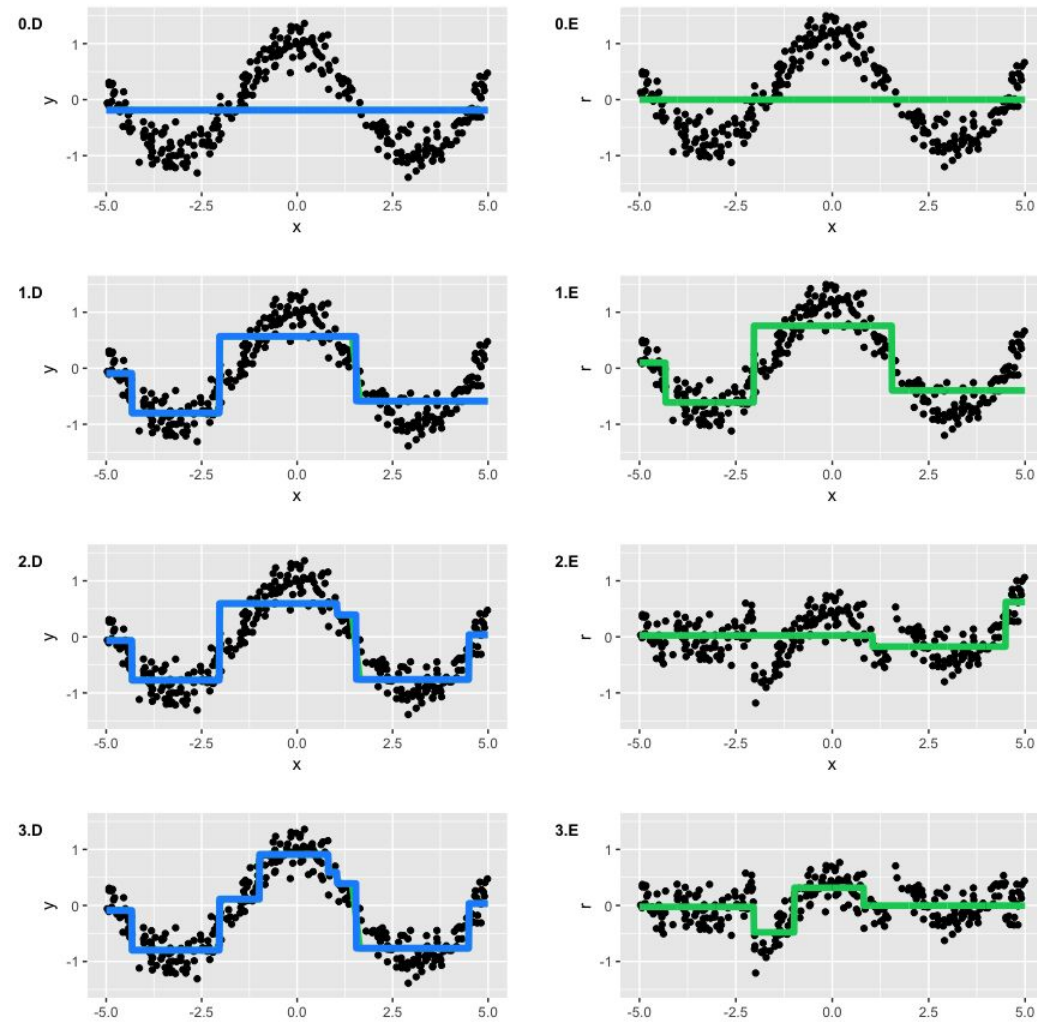
Left: full ensemble on each step.

Right: additional tree decisions.

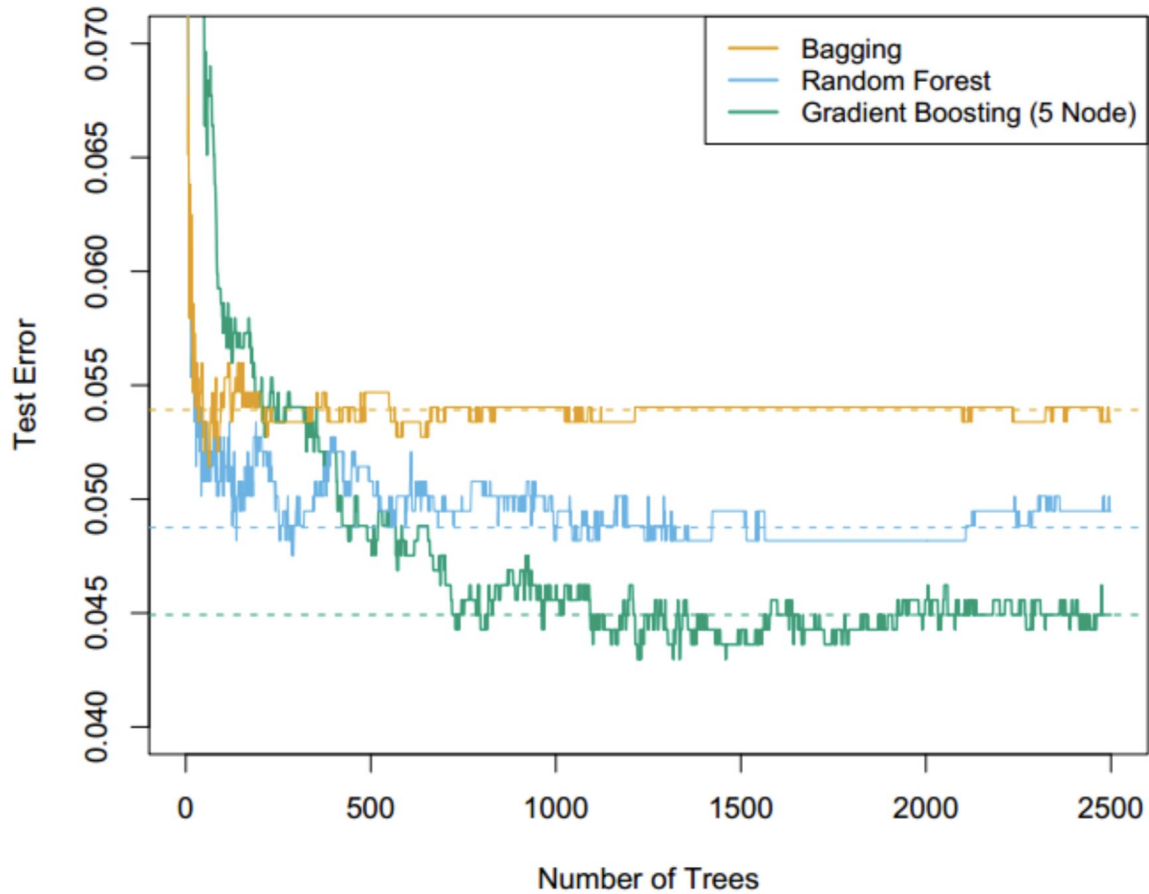
Gradient boosting: example

Left: full ensemble on each
step.

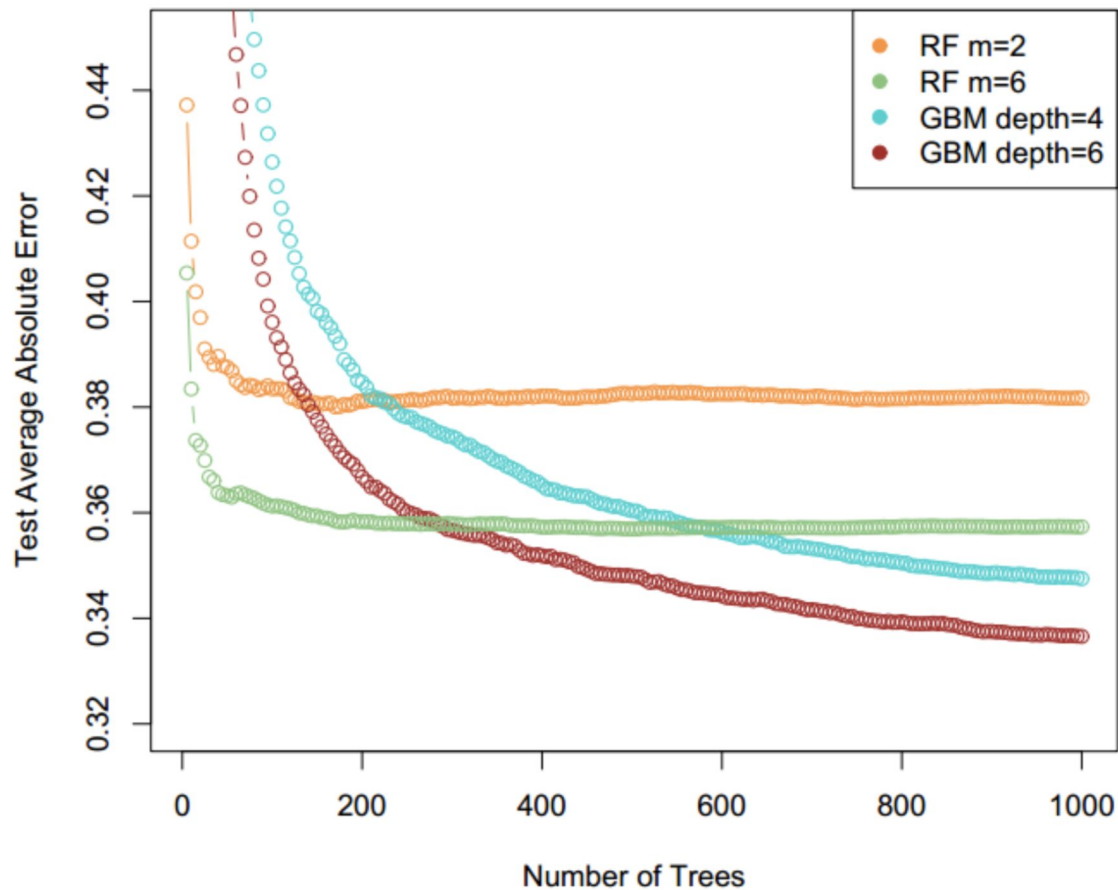
Right: additional tree
decisions.



Spam Data

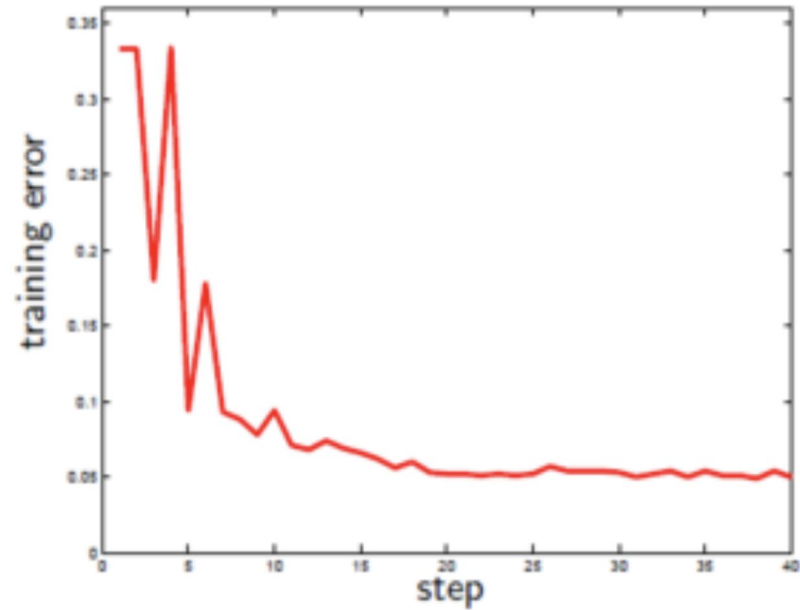
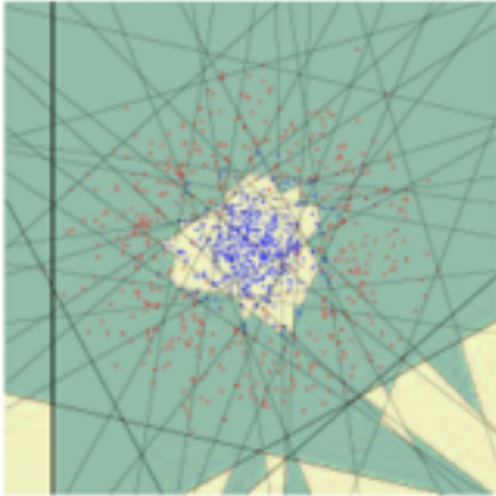


California Housing Data



Boosting with linear classification methods

$t = 40$



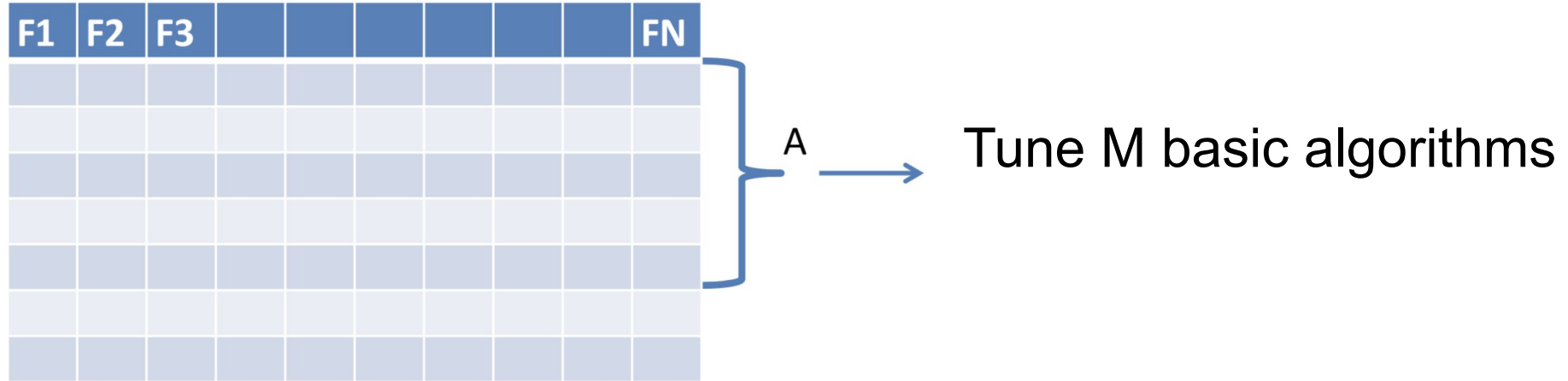
Technical side: training in parallel

Which of the ensembling methods could be parallelized?

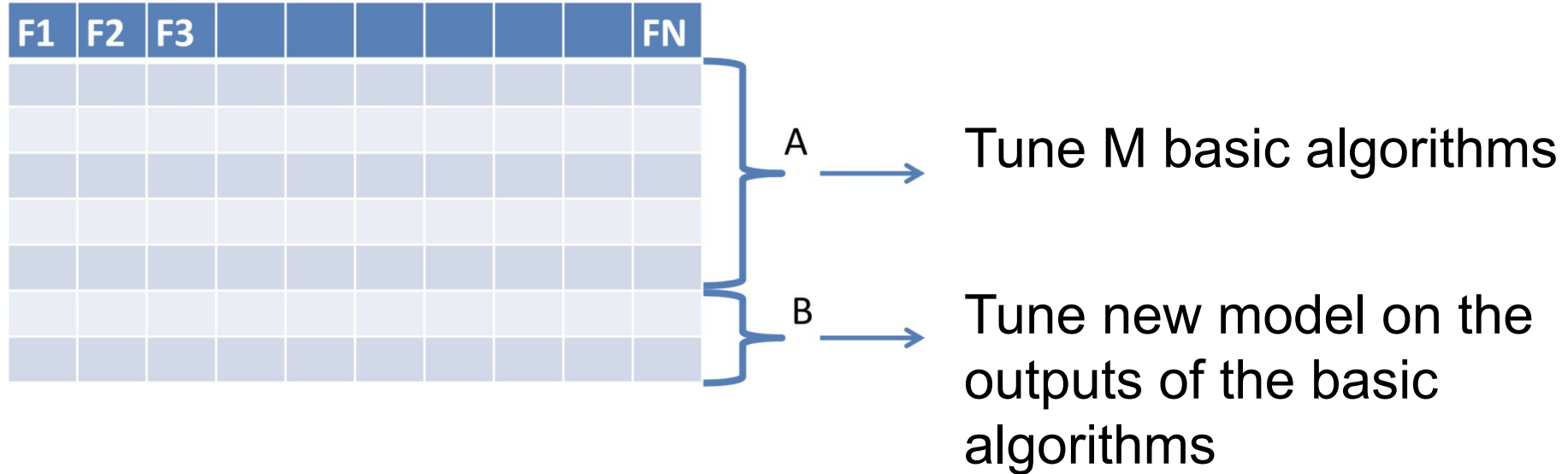
- Random Forest: parallel on the forest level (all trees are independent)
- Gradient boosting: parallel on one tree level

Stacking and blending

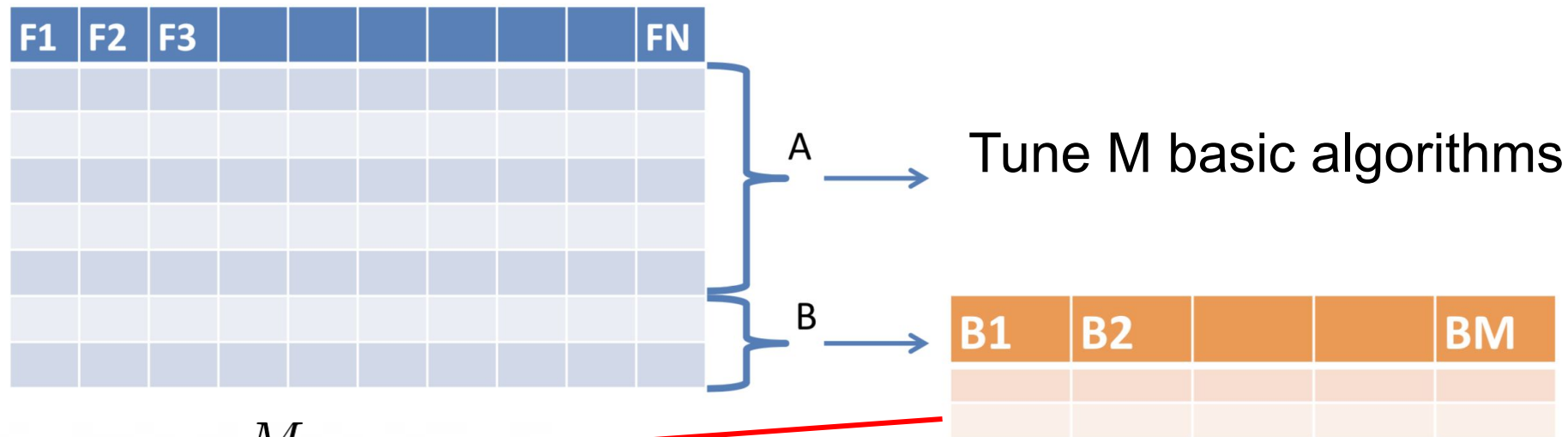
How to build an ensemble from *different* models?



How to build an ensemble from *different* models?



How to build an ensemble from *different* models?



$$\hat{f}(x) = \sum_{i=1}^M \rho_i f_i(x)$$

$$\sum_{i=1}^M \rho_i = 1, \quad \rho_i \in [0; 1] \quad \forall i$$

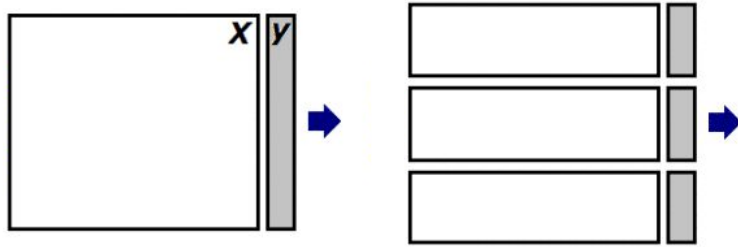
Just combine several *strong/complex* models.

$$\hat{f}(x) = \sum_{i=1}^M \rho_i f_i(x), \quad \sum_{i=1}^M \rho_i = 1, \quad \rho_i \in [0; 1] \quad \forall i$$

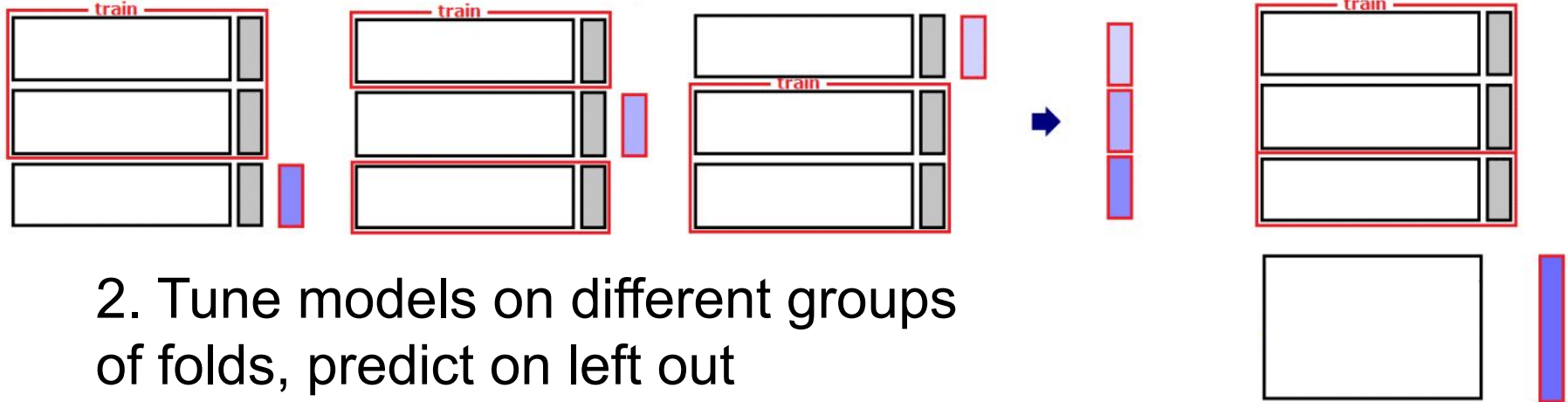
- Pros:
 - Simple and intuitive ensembling method.
 - Average several blendings to achieve better results.
- Cons:
 - Linear composition is not always enough.
 - Need to split the data. **How to fix it?**

Stacking

1. Split data into folds



3. Tune the new model on the “meta”-features



2. Tune models on different groups of folds, predict on left out

- Train base algorithm(s) on different groups of folds leaving one fold out.
- Predict the meta-features on the left-out fold and test data.
- Train the meta-algorithm on the meta-features representation of the train data.
- Use it on the meta-features representation of the test data.

- Pros:
 - Powerful ensembling method, if you know how to use it
 - Quite popular in ML-competitions
 - One might perform stacking on the meta-features dataset as well
- Cons:
 - Meta-features on each fold are actually predicted by different models
 - However, regularization usually helps
 - Hard to explain your model behaviour

Bonus:

Now you know how to stack XGBoost (or CatBoost/LightGBM)



Recap: ensembling methods

1. Bagging.
2. Random subspace method (RSM).
3. Bagging + RSM + Decision trees = Random Forest.
4. Gradient boosting.
5. Blending.
6. Stacking.

Great demo: http://arogozhnikov.github.io/2016/06/24/gradient_boosting_explained.html

