

Priority Queues



Priority Queue ADT

- A priority queue stores a collection of entries
- Typically, an **entry** is a pair (key, value), where the key indicates the priority
- Main methods of the Priority Queue ADT
 - **insert(e)**
inserts an entry e
 - **removeMin()**
removes the entry with smallest key
- Additional methods
 - **min()**
returns, but does not remove, an entry with smallest key
 - **size(), empty()**
- Applications:
 - Standby flyers
 - Auctions
 - Stock market

Total Order Relations

- Keys in a priority queue can be arbitrary objects on which an order is defined
- Two distinct entries in a priority queue can have the same key
- Mathematical concept of total order relation \leq
 - Reflexive property:
 $x \leq x$
 - Antisymmetric property:
 $x \leq y \wedge y \leq x \Rightarrow x = y$
 - Transitive property:
 $x \leq y \wedge y \leq z \Rightarrow x \leq z$

Comparator ADT

- Implements the boolean function **isLess(p,q)**, which tests whether $p < q$
- Can derive other relations from this:
 - $(p == q)$ is equivalent to
 - $(!isLess(p, q) \ \&\& \ isLess(q, p))$
- Can implement in C++ by overloading "**()**"

Two ways to compare 2D points:

```
class LeftRight { // left-right comparator
public:
    bool operator()(const Point2D& p,
                    const Point2D& q) const
    { return p.getX() < q.getX(); }
};

class BottomTop { // bottom-top
public:
    bool operator()(const Point2D& p,
                    const Point2D& q) const
    { return p.getY() < q.getY(); }
};
```

Priority Queue Sorting

- We can use a priority queue to sort a set of comparable elements
 1. Insert the elements one by one with a series of **insert** operations
 2. Remove the elements in sorted order with a series of **removeMin** operations
- The running time of this sorting method depends on the priority queue implementation

Algorithm *PQ-Sort*(*S*, *C*)
Input sequence *S*, comparator *C* for the elements of *S*
Output sequence *S* sorted in increasing order according to *C*
P ← priority queue with comparator *C*
while $\neg S.empty()$
 e ← *S.front*(); *S.eraseFront*()
 P.insert (*e*, \emptyset)
while $\neg P.empty()$
 e ← *P.removeMin*()
 S.insertBack(*e*)

Sequence-based Priority Queue

- Implementation with an unsorted list



- Performance:

- **insert** takes $O(1)$ time since we can insert the item at the beginning or end of the sequence
- **removeMin** and **min** take $O(n)$ time since we have to traverse the entire sequence to find the smallest key

- Implementation with a sorted list



- Performance:

- **insert** takes $O(n)$ time since we have to find the place where to insert the item
- **removeMin** and **min** take $O(1)$ time, since the smallest key is at the beginning

Selection-Sort

- Selection-sort is the variation of PQ-sort where the priority queue is implemented with an unsorted sequence
- Running time of Selection-sort:
 1. Inserting the elements into the priority queue with *n* **insert** operations takes $O(n)$ time
 2. Removing the elements in sorted order from the priority queue with *n* **removeMin** operations takes time proportional to $1 + 2 + \dots + n$
- Selection-sort runs in $O(n^2)$ time

Selection-Sort Example

	Sequence <i>S</i>	Priority Queue <i>P</i>
Input:	(7, 4, 8, 2, 5, 3, 9)	()
Phase 1		
(a)	(4, 8, 2, 5, 3, 9)	(7)
(b)	(8, 2, 5, 3, 9)	(7, 4)
..	
(g)	()	(7, 4, 8, 2, 5, 3, 9)
Phase 2		
(a)	(2)	(7, 4, 8, 5, 3, 9)
(b)	(2, 3)	(7, 4, 8, 5, 9)
(c)	(2, 3, 4)	(7, 8, 5, 9)
(d)	(2, 3, 4, 5)	(7, 8, 9)
(e)	(2, 3, 4, 5, 7)	(8, 9)
(f)	(2, 3, 4, 5, 7, 8)	(9)
(g)	(2, 3, 4, 5, 7, 8, 9)	()

Insertion-Sort

- Insertion-sort is the variation of PQ-sort where the priority queue is implemented with a sorted sequence
- Running time of Insertion-sort:
 1. Inserting the elements into the priority queue with n **insert** operations takes time proportional to $1 + 2 + \dots + n$
 2. Removing the elements in sorted order from the priority queue with a series of n **removeMin** operations takes $O(n)$ time
- Insertion-sort runs in $O(n^2)$ time

Insertion-Sort Example

	Sequence S	Priority queue P
Input:	(7,4,8,2,5,3,9)	()
Phase 1		
(a)	(4,8,2,5,3,9)	(7)
(b)	(8,2,5,3,9)	(4,7)
(c)	(2,5,3,9)	(4,7,8)
(d)	(5,3,9)	(2,4,7,8)
(e)	(3,9)	(2,4,5,7,8)
(f)	(9)	(2,3,4,5,7,8)
(g)	()	(2,3,4,5,7,8,9)
Phase 2		
(a)	(2)	(3,4,5,7,8,9)
(b)	(2,3)	(4,5,7,8,9)
..
(g)	(2,3,4,5,7,8,9)	()

In-place Insertion-Sort

- Instead of using an external data structure, we can implement selection-sort and insertion-sort in-place
- A portion of the input sequence itself serves as the priority queue
- For in-place insertion-sort
 - We keep sorted the initial portion of the sequence
 - We can use **swaps** instead of modifying the sequence

